

Experience LIFE in the Park

Feb. 8, 2024

RE: Work beginning on the Rotary Northside Park Water Quality Improvement project City project no. 4022-4001

Dear Community Member:

The Rotary Northside Park Water Quality Improvement project is scheduled to begin in February and continue through March 2024 (see attached map of the project area).

The city will be installing a Manufactured Stormwater Treatment filtration device (MTD) in the southwest corner of the Rotary Northside Park. The MTD is a concrete vault, which is 8 feet wide, 14 feet long, and 6 feet tall, and will extend above the ground by about a little over two feet. The MTD houses stormwater filtration media cartridges to remove pollutants, such as suspended solids and phosphorus, from stormwater runoff generated from streets, parking lots, and rooftops. The intent of this project is to improve the quality of water that flows through our city and into our lakes and rivers.

The work is planned for winter months to allow for minimal impacts to the park and the surrounding area. The anticipated schedule is as follows:

- Project work is expected to be substantially completed by March 31, 2024.
- Expect increased truck traffic on Nevada Avenue while removed material hauling occurs.
- Expect minor sidewalk work and pedestrian detours.
- Work hours for the project will be between 7 a.m. and 6 p.m. Monday through Friday.
- Weekend work is not anticipated.

There are minor projected tree and vegetation impacts, which will be assessed and restored once the project is completed, weather permitting.

If you have further questions about the Rotary Northside Park Water Quality Improvement, please contact me at 952.924.2690 or effancis@stlouisparkmn.gov.

City staff is looking forward to working with the residents around Northside Park and a successful project.

Sincerely,

Erick Francis

Water resources manager

Attachment - project map

CC: Debra Heiser, engineering director

Kim Keller, city manager Ward 4 Council member

Rotary Northside Park Water Quality Project

